

```
SmalltalkCompiler>>translate:aStream noPattern:...
```

```
"< 1 >...parsing..."
```

```
methodNode := class parserClass new
```

```
    parse: aStream
```

```
    builder: ProgramNodeBuilder new ...
```

```
"< 2 >...code generation..."
```

```
codeStream := self newCodeStream.
```

```
methodNode emitEffect: codeStream.
```

```
method :=
```

```
    codeStream makeMethod: methodNode.
```

```
↑method
```